

Sascha Bach

Software-/Web Developer



Data

Born: 04.04.1986

Alt-Tempelhof 15
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Contact via E-Mail
LinkedIn Account

Languages

German (native)
English

Professional Experience

Okt. 2025–Feb. 2026	Professional Development	Career Break
	• Online Class (Udemy) "React - The Complete Guide (incl Next.js, Redux)" • Online Class (Udemy) "Practical Prompt Engineering Masterclass" • Online Class (Udemy) "Understanding Typescript Deep dive into Types, Interfaces, Generics and Integration with React/Next.js" • Online Class (Udemy) "Design Thinking Methods for User-Centered Design, Ideation and Prototyping" • Online Class (Udemy) "Web Accessibility Training Course WCAG 2.1 and 2.2 Compliance"	
Apr. 2020–Sept. 2025	Frontend Developer	Orwonet GmbH
	• Development of a photo book designer application using Angular • Creation and editing of XLSX templates • Responsive design and cross-browser compatibility	
Feb 2017–Mar 2018	Software Developer	Icaros GmbH
	• Scripting C# (Editorscripts, Behaviorscripts) • Webdevelopment (HTML (S)CSS, Angular4, Typescript, Wordpress)	
Mai 2016–Jan 2017	Web Developer	econcess GmbH
	• Webdevelopment with Typo3, HTML, CSS(3), PHP and Javascript • Magento and Gambio	
Okt. 2015–April 2016	Unity3D and PHP/HTML Developer	Morphicon Limited
	• Gamedevelopment with Unity3D and C# • PHP App Maintenance • Webdesign with Wordpress, HTML and CSS	

Freelancer Projects

Dec 2018–Feb 2020	Web Developer	LITUS GmbH
	• Backend Development (Javascript, Typescript, MongoDB) • Frontend Development (Typescript, Angular7/8, HTML, (S)CSS)	
July 2018–Feb 2020	Technical Consultant	Leverton GmbH
	• Adjusting Javascript Code for Data transformation • Supervising data transfer to SAP	
April 2018–July 2018	Software-/ Web Developer	ICAROS GmbH
	• Softwaredevelopment Unity3D / C# – Game Data Management (Scores) • Webdevelopment (icarace.com) – Implemented a news creation system, paypal interface, player profiles, player management tool – Creation of database models in mongodb – Responsiveness (CSS) – Implemented server functions	

Education

April 2009–Sept. 2015	Bachelor of Science Informatik	Technische Universität Darmstadt
Okt 2014–Mar 2015	Internship for Unity3D and Oculus Rift	Matrix Technologies

IT-Knowledge

- Java, C#, C++, CMS (WordPress, Joomla, Magento, Typo3), PHP
- JavaScript (ES6+), TypeScript, HTML5, CSS3/SCSS, npm, Git, Scrum, jQuery
- Angular 9+, Cypress, XSLT

Interests

Web Development, Serious Games, Virtual Reality, cooking, gaming, dancing

Berlin, 3. Februar 2026



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